

Wolfgang Schreurs

CONTACT INFORMATION

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PROFESSIONAL EXPERIENCE

Xardpay, Australia

Freelance Mobile Developer

07/2019 – present

Currently I am working on 2 apps for Xardpay; a companion app for their upcoming digital payment card and a digital payment card simulator. The companion app is used to manage the digital payment card. The simulator app is used for testing the user interface and connectivity of the card prior to spending lots of money on actual hardware production. Xardpay aims to release this card over the coming months.

Wolftrail, Thailand

macOS & Windows Developer

10/2020 – present

As a hobby I've worked on 2 games using the LÖVE framework. The first game is a clone of the classic Mac game Airborne! and the second game is a clone of the classic Mac game Mortal Pongbat. For more info check my website.

Photector, USA

Freelance Mobile Developer for Photector

06/2018 – 06/2019

My first client after moving to Thailand was Photector from the USA. At Photector I worked on an app that stores photo metadata in the blockchain. The target market for the app was initially insurance companies, but sadly the startup couldn't find enough customers to continue the work.

Backbase, Amsterdam, The Netherlands

Freelance iOS Software Developer

12/2016 – 05/2018

At Backbase I was responsible for creating an iOS app framework for financial businesses. I also implemented unit tests for the framework.

Self-employed, Thailand

iOS & tvOS developer

02/2016 – 11/2016

During my sabattical in Thailand I worked on 2 of my own apps, a Bomberman game for macOS & tvOS and a Thai consonant training app. The Thai consonant app is released on the AppStore.

Ahold, Zaandam, The Netherlands

Freelance iOS Software Developer

05/2014 – 01/2016

I worked on a tablet and iPhone app for the Dutch grocer Albert Heijn. I also implemented UI tests.

Mobowski, Dordrecht, The Netherlands

Mobile Developer

07/2012 – 05/2014

Worked on small mobile apps for small- and medium-sized businesses in a variety of languages.

Sound of Data, Rotterdam, The Netherlands

iOS Software Developer

04/2011 – 07/2012

My main task was to create a framework for travel apps, but I also guided junior developers.

Mobowski, Dordrecht, The Netherlands

iOS Software Developer

07/2010 – 04/2011

At Mobowski I worked on an iOS framework for bands & sports clubs.

Webstate, Utrecht, The Netherlands

iOS Software Developer

03/2009 – 07/2010

At Webstate I worked on a mobile app to access Sharepoint data and a chat app.

Lucrasoft B.V., Hendrik-Ido-Ambacht, The Netherlands

.NET Software Developer

10/2005 – 08/2007

At Lucrasoft B.V. I created software for small- and medium-sized businesses with Microsoft's .NET framework.

Nationale Nederlanden, Rotterdam, The Netherlands

Lotus Notes Developer

05/2004 – 10/2005

Within Nationale Nederlanden I developed software with Lotus Notes for the intranet.

ING Bank N.V., Amsterdam, The Netherlands

Documentum WebPublisher Developer

07/2001 – 05/2004

Created templates based on XML & XSLT to generate intranet sites.

EDUCATION

Haagse Hogeschool, The Hague, The Netherlands

Computer Science

2008 – 2009

A continuation of the study started in 2001.

Erasmus University, Rotterdam, The Netherlands

History

2007 – 2008

After a few years of working as a .NET developer I decided to go back to studying and history peaked my interest.

Haagse Hogeschool, The Hague, The Netherlands

Computer Science

2001 – 2004

At the Haagse Hogeschool I followed a dual course which was based on a collaboration between the Haagse Hogeschool and the ING Group N.V.

Hogeschool Rotterdam & Omstreken, Rotterdam, The Netherlands

Computer Science

2000 – 2001

My introductory year of computer science was followed at this university, at the end of the year I had the opportunity to follow a dual course at the Haagse Hogeschool.

PROGRAMMING	Language	Understanding	Remarks
	Objective-C	excellent	
	Swift	excellent	
	C#	excellent	At Mobowski I developed several apps in C#.
	Visual Basic	excellent	
	Lua, LÖVE	good	I've worked on 2 LÖVE games in 2021
	Java	good	In the last year I've worked a lot with Java.
	Ruby	good	Used for Calabash UI testing & scripting.
	SQL	good	
	HTML, XML, XSLT	good	
	C	basic	Learned the basics when working through a C book.
	Tools		Understanding
	Xcode		excellent
	Visual Studio		excellent
	Android Studio		excellent
	Jenkins		good
	Bash scripting		good
	Calabash		good
	Git		good
	Subversion		good
	Jekyll		good
	Mercurial		basic
	Photoshop		basic
	At various companies I've worked with SCRUM.		
CERTIFICATIONS	Microsoft Certified Professional (Microsoft), Lotus Notes Domino Application Security & Workflow (AppliGate), Lotus Notes Domino Designer Fundamentals (AppliGate), Documentum Content Server (DELT), Documentum WebPublisher for Web Developers & Web Administrators (DELT), Functional English (ITA).		
LANGUAGES	A good understanding of both Dutch & English (spoken & written). A basic understanding of German & French, since it was taught to me at secondary school, but I haven't used both languages in practice for many years. I am learning Thai at the moment while living in Thailand.		
PUBLICATIONS	Building a Real Time iOS multiplayer game with Swift and WebSockets		